The Open Sourcing of Infrastructure

SLC DevOpsDays 2017 Elizabeth K. Joseph @pleia2



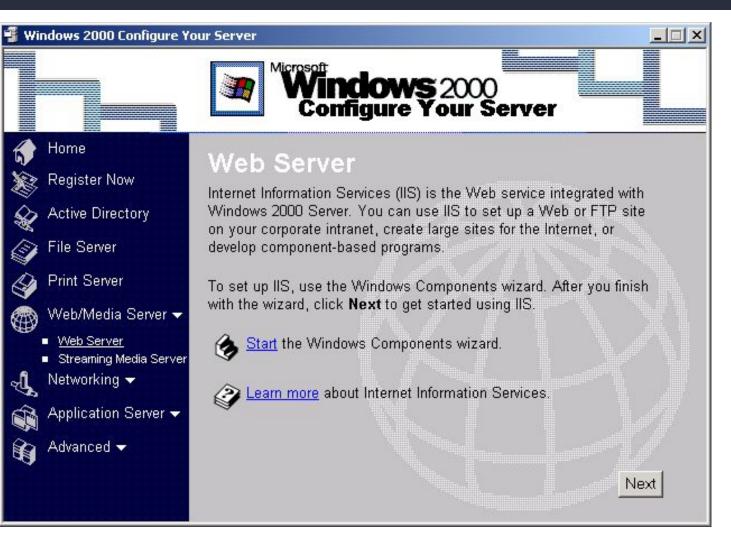
Elizabeth K. Joseph, Developer Advocate at Mesosphere

- 10+ years in Linux systems administration and engineering roles
- □ 15+ years working in open source communities
- Founder of OpenSourceInfra.org
- Author of <u>The Official Ubuntu Book</u> and <u>Common</u> <u>OpenStack Deployments</u>

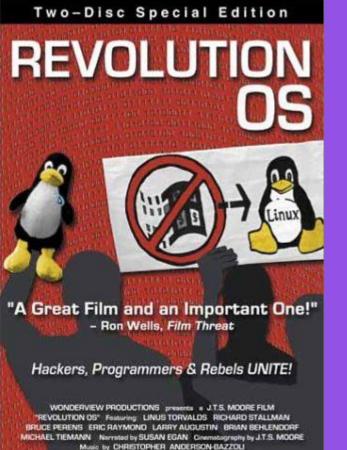
The [recent] history of infrastructure

(from a highly opinionated, open source view)

Once upon a time



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Directed, Written, Produced and Edited by J.T.S. MOORE

Linux was an upstart

Lots of FUD around open source

I liked it anyway.

So I got a junior Linux systems administrator job!

Some of the topics during a seminar I spoke at in 2009

- What is Free/Open Source Software (FOSS)?
- How & Why Linux and FOSS can Deliver Business Results
- Managing FOSS: Thousands of Alternatives How To Choose?
- Using Open Source Web Applications to Produce Business Results
- Managing FOSS for Business Results

Why do I want the source?

- To customize and develop the software
- To fix bugs
- To control security

Flood of changes, including

Downtime becoming [considerably more] unacceptable Greater concern over security, ability to fix bugs Reluctance to be locked in by a vendor Increase in reliance upon scaling and automation Transition from server "pets" to "cattle" Larger focus on data (retention, speed)

Turning point: LAMP stack



Open source is now ubiquitous



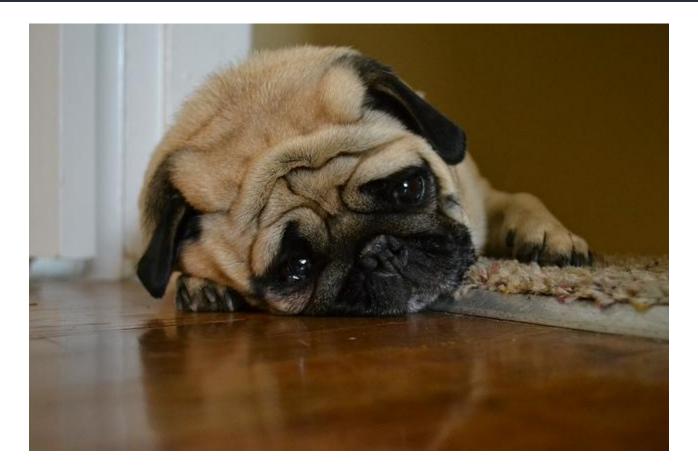
Developers are using, developing on, **contributing to, and sharing** open source software!



Operations is using and developing on open source software.



When I left my ops job, I left my tools behind



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Time to open source ops stuff!



Configuration management led the way: Puppet Modules, Chef Cookbooks, Ansible Playbooks

Open application definitions:

DC/OS Universe catalog, Juju Charms

Full disk images:

Dockerhub and other container registries

Welcome to the present!

Open Sourcing Infrastructure:

PHASE 2

What were some of the reasons for going open source in the first place?

- Security
- Ability to diagnose and fix bugs without vendor intervention
- Increased control over our data and services
- Avoiding vendor lock-in

The Cloud.

Including IaaS, PaaS, SaaS...

"Most people just consume the cloud without thinking ... many users are sinking cost into infrastructure that is not theirs, and they are giving up data and information about themselves without thinking."

Edward Snowden, OpenStack Summit, May 9, 2017

Let's think.

Is the service I'm using adhering to open standards, or am I locked in?

What is my recourse if the service vendor goes out of business, or is bought by a competitor?

Does the vendor have a history of communicating clearly and honestly with their customers about downtime, security, etc?

Does the vendor respond to bugs and feature requests?

Will the vendor use our data in a way that I'm not comfortable with? (or worse, isn't allowed by your own customer agreements)

Initial costs may be low, but how will you handle long term, growing costs?

You *could* consider all these things and acknowledge them as acceptable risks.

(Many organizations do!)

((Just make sure you are actually, seriously considering them))

Or look again to Open Source!

Various infrastructure technologies are available:

- OpenStack
- Kubernetes* and Docker Swarm*
- DC/OS*
- ...more in the future!

* Can be used in the cloud or on premises





Even further into the future

(or how we're going to colonize Mars!)

Open Source the Whole Stack

Infrastructure, configurations, tools, images

<u>OpenStack</u>

<u>OSUOSL</u>

KDE & Gnome

Debian & Ubuntu

And more at <u>opensourceinfra.org</u>

What do these projects get?

Contributions from anyone, anywhere

Vendor independence

No lock-in

Community ownership

Also coming up in SLC...

Tobi Knaup, CTO and Co-Founder of Mesosphere @ DevOpsUT

Thursday, July 20, 2017 6:00 PM

https://www.meetup.com/DevOpsUT/events/240003317/

Questions? Feedback?

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